



Stockton Youth Soccer Association

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IRS # 94-2808647



SYSA/Stockton Storm FC - 2010 JJ Minor Memorial Tournament Rules

FIFA Rules: As modified by USYSA, US Club Soccer and as modified herein.

Disputes: The Tournament Committee shall settle all disputes.

Protests: ALL GAME RESULTS WILL BE CONSIDERED FINAL. NO PROTESTS WILL BE ALLOWED.

Credentials: All US Club Soccer and USYSA teams are eligible to play provided that the proper US Club credentials are presented at registration. The following credentials must be presented at the mandatory credentials check-in:

Official Team Roster - A US Club Soccer official team roster, guest players forms with signatures of both the loaning club and receiving club representative.

Medical Authorization Form - Each participating athlete must complete an official US Club Soccer medical authorization form. Each form MUST include a parent's signature.

Laminated US Club Soccer Player Pass: A valid laminated US Club player cards with a photograph. Player pass cards must all be from the same season (2009), they can't be a mixture of seasons.

Laminated US Club Soccer Coaches Pass: Each team must have at least one properly credentialed adult present on the sidelines of each match. Coaches' pass cards must possess an August 1, 2009 (or later) expiration date.

For Non US Club Registered Teams: If you are not a US Club registered team, you may attend our tournament as a non-member by obtaining temporary US Club status and insurance just for our tournament. Visit www.usclubsoccer.com and select the green "Registration" tab and proceed to the "Tournament Team Insurance" Option for further details.

Each team will receive a packet containing rules of competition, schedule, and any updates or new information at the mandatory check-in.

Guest Players: This tournament will accept up to five (5) guest players on a team, with total team size to not exceed 18 players for any one game. Guest player forms must be submitted at check-in, complete with all signatures. Guest player must have current player pass, medical release of the same year as the rest of the team, to be inspected at check-in.

Guest Teams: Teams that are accepted to the tournament as guest teams shall not advance out of their bracket. The guest team results are predetermined to be 1-0 against the guest team. The opposing team is awarded three (3) points.

Game cards will be provided by the tournament. Teams will be required to provide four (4) sticker rosters for the game cards at the Mandatory Check-In. Players and coaches may not be added once registration is complete.

Check-In: Mandatory check-in is on the night prior to tournament play between 6:00 pm and 9:00 pm.
Hilton Stockton, 2323 Grand Canal Blvd., Stockton CA. 209-957-9090

Conduct: Good sportsmanship will prevail at all times. Coaches are directly responsible for the conduct of their players, assistant coaches, substitutes, team officials and other spectators affiliated with their team, and will be accountable for continued disruptive action.

Player Equipment: It will be at the Referee's discretion to determine the safety and suitability of player equipment, including the wearing of a hard brace. Hard casts are not allowed. **Shin guards are mandatory for all players.**

Prohibitions: The following are **prohibited** at any of the Tournament game sites.

- Possession or consumption of alcoholic beverages or controlled substances
- Dogs
- Horns/loud noise makers
- Use of tobacco products – Use of tobacco products on the grounds of any public school facility is a violation of California State Law
- Fire Arms

Referees will be instructed to abandon a game if, after being asked to do so, any person affiliated with the team refuses to comply with the prohibitions listed above. Any team (including players, coaches, parents and affiliated spectators) found violating these rules will automatically forfeit all games played, face possible expulsion from the Cup and will not be invited to any future SYSA/Stockton Storm FC club events.

Alcoholic Beverages and Controlled Substances: Possession or consumption of alcoholic beverages or controlled substances is expressly prohibited at any of the fields being utilized for the event. Any team (including players, coaches, team officials, parents and spectators) found violating this rule will automatically forfeit all games played, face possible expulsion from the event, will not be invited back in future years.

Inclement Weather: Games may be cancelled or game durations and start times may be modified due to inclement weather at the Tournament Directors discretion.

Tournament Cancellation: If the tournament must be cancelled due to inclement weather, acts of civil disobedience, war, destruction of facilities or other circumstances deemed by the Tournament Committee to be beyond the control of the hosting club, the tournament may retain up to 50% of the entry fee once the tournament's expenses are paid. Refunds of no less than 50% of the team's entry fee will be postmarked and mailed to the teams within 45 days of the approved tournament date.

Refunds: Teams will be charged for the tournament once the tournament deadline is reached. Accepted teams requesting to withdraw must do so by contacting the Tournament Director; however, they shall forfeit their entire application fee. No refunds will be given after the deadline.

Suspended Games: If, in the opinion of game officials, a game must be terminated for misconduct of players, bench or spectators and/or unsportsmanlike conduct; the offending team(s) could be suspended from further play and forfeits that game and all remaining games. The score at termination will stand. All previous points earned remain as played. Additionally, the home league, state association and/or FIFA Association will be contacted as appropriate.

Tournament Web Site: The tournament web site and/or live scoring displays, shall be the final reference for all schedules, scores, rules, policies and procedures. Any conflicts between this site and other published information shall default to this site. The Tournament Committee maintains the right to independently make new and possibly conflicting rules or regulations on the web site at any time.

Send offs:

A player receiving a send off (red card or two yellow cards) in one game shall not be allowed to participate in the balance of the game and at a minimum in the next game. A coach receiving a send off in

one game shall not be allowed to participate in the balance of the game and at a minimum in the next 2 games. The tournament committee reserves the right to modify penalties assessed on a player or coach for violent play or more serious conduct violations. For purposes of this tournament a coach can be carded for his/her actions or those of spectators or friends of the team. A team will lose 1 point for each player send off per game and 2 points for each coach send off per game.

Substitutions: Unlimited substitutions are allowed with referee approval in the following situations:

1. Prior to teams own throw-in
2. Prior to a goal kick by either team
3. After a goal, by either team
4. At the start of second half of play
5. After an injury
6. Coaches may substitute a player that has received a yellow card

Brackets: Brackets shall be in flights of 4, 8 or 12 teams. Barring a team forfeiting or dropping from the tournament, each team shall play a minimum of 3 games. Tournament Director reserves the right to amend brackets and games to accommodate unexpected changes, i.e. team no-show.

Four Team Brackets: Each team will play three (3) preliminary round games against the other teams in their flight. The winner of each bracket will play each other in the Finals, and the 2nd place team in each flight will play each other in a Consolation game.

Eight Team Brackets: Will be divided into two (2) groups of four (4) teams. Each team will play three (3) preliminary round games against the other teams in their flight. The winner of each bracket will play each other in the Finals, and the 2nd place team in each flight will play each other in a Consolation game.

Twelve Team Bracket: Will consist of four (4), three (3) team groups. Each team will play two (2) preliminary round games against the other teams in their flight. The team with the highest points in each bracket will play in the semi-final games. The second highest point team in bracket A will play the second highest point team in bracket B and the second highest point team in bracket C will play the second highest point team in bracket D. The third highest point team in bracket A will play the third highest point team in bracket B and the third highest point team in bracket C will play the third highest point team in bracket D. The semi-final winners will compete in the championship game and the losers of the semi-final games will play each other in a Consolation game.

Home Teams: The team listed first on the schedule is the home team and shall have the west or north side of the field. Conflicts in jersey color will be resolved by the home team being required to change jerseys. Home team must provide game balls.

Start Times/Forfeitures: Teams must be at the field 30 minutes prior to the scheduled game start time to be checked in by the tournament field marshals. Players from each team must present themselves, with their player passes, to the field marshal for their assigned field. All games must be started within five minutes of their scheduled start time. If a team has not taken the field with a minimum of 7 players within the five-minute grace period, the game will be forfeited to the team in attendance with a minimum of 7 players on the field. If neither team complies with this procedure, no points will be awarded to either team.

The referee may terminate a game at his/her discretion and the tournament staff may award a forfeit if:

1. A team leaves the field of play during the game without referee approval.
2. Alcoholic beverages or controlled substances are observed.
3. A team is sent from the field by the referee for violent play, and/or misconduct by the coaches, players or fans. Tournament staff may enforce this rule t any time during tournament matches.

Added Time: Stoppage time may be added at the referee's discretion, but will result in no more than five (5) minutes being added to the full game time. The referees will be responsible for ensuring that any additional time will not interfere with the next scheduled game starting on time. Refer to "playing times".

Playing Times: Play will be based on halves as below:

Age Group	Preliminary	Semifinals	Consolation/Finals
U11 - U12	25 Min	25 Min	25 Min
U12 - U19	30 Min	30 Min	35 Min

All preliminary games will be terminated not less than 5 minutes prior to the scheduled start of the next game regardless of the amount of time played in each half to that point. A game is "complete" upon completion of one half regardless of the circumstances of termination during the second half with the final results based on the score at termination. A preliminary game may end in a tie. Semifinal games ending in a tie will proceed directly to penalty kicks to determine a winner. Championship/Consolation games will go directly to penalty kicks.

Scoring: Tournament points will be awarded to and deducted from each team based on the following system:

- Six (6) points for each win
- Three (3) point for each tie
- Zero (0) points for a loss
- 1 point will be awarded for each goal up to 4 goals
- 1 point will be awarded for a shutout
- A total maximum of 11 points can be awarded for any single game
- 1-point deduction for each player sendoff
- 2-point deduction for each coach sendoff

Forfeit games shall be scored as a 2-0, with 9 points being awarded to the team not forfeiting. If a team withdraws from the tournament before completing all preliminary games, all games they played shall be considered a forfeit.

In the event of a tie: In case of a tie in tournament points within a flight after preliminary games, the winner shall be determined based on the following procedure:

1. head to head results of head to head competition, winner advances
2. goal differential (goals scored minus goals allowed)
3. team with the most goals scored (up to 4) advances
4. team with the fewest goals scored against them advances
5. team with the most wins advances
6. team with the most shut-outs advances
7. kicks from the mark per FIFA rules.

Should there be a tie between three or more teams, the tie breaking procedure starts with #2 above. When and if any two teams remain tied, begin again with #1 above.

Awards: Individual player awards will be awarded to each player and coach of the first, second, and third place teams. A Championship Cup trophy will be awarded to the winning team in each age group.

- First Place: Championship Team Trophy and Individual Player Award
- Second Place: Team Trophy and Individual Player Award
- Third Place: Team Trophy and Individual Player Award

All Players and Coaches will receive a Tournament Brochure and Pin.